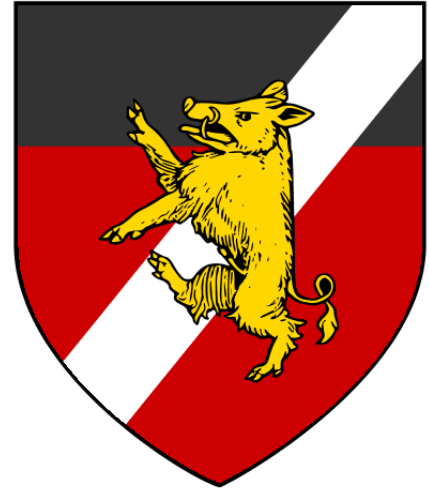


Joust 1
Sir Warchop
Vs.
Sir Raedgard



PASS #1

The knights urge their mounts forward, driving down the lists. Sir Warchop's lance slides harmlessly off of the shield of Sir Raedgard. Sir Raedgard hammers his lance into the shield of Sir Warchop, the lance splinters and the shield holds true. Sir Warchop is hit hard, but manages through sheer strength to hold on to his seat.

- Sir Warchop scored a "G" result.
- Sir Raedgard scored a "B/U" result. The lance broke (1 point) but the shield and Sir Warchop saved.

PASS #2

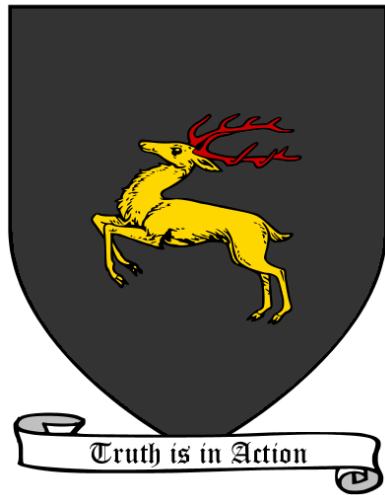
Again the knights charge down the lane. Sir Warchop crashes his lance into the shield of Sir Raedgard, and the lance splinters under the impact but the shield holds true. Sir Raedgard aims high and hits Sir Warchop squarely in the helm, the force of the blow knocks Sir Warchop over the rear of his mount and he is sent crashing into the mud of the lists. Sir Raedgard wins the day!

- Sir Warchop scored a "B" result. The lance breaks (1 point) but the shield holds true.
- Sir Raedgard scores an "H" result. Sir Warchop fails his save (4 points).

WINNER: SIR RAEDGARD

Sir Warchop: 1 point

Sir Raedgard: 5 points



Toust 2
Sir Theon
Vs.
Sir Stavros



PASS #1

The two knights charge down the lists and with a thunderous crash they collide. Both lances hold firm but find their mark, and with tremendous skill both knights manage to hold their seats.

- Sir Theon scored a "U" result, but Sir Stavros made his save.
- Sir Stavros also scored a "U" result and Sir Theon made his save as well.

PASS #2

The two knights turn and make their second pass down the lists, their horses kicking up clods of mud. Sir Theon strikes hard and his lance cracks the shield of Sir Stavros, breaking both into splinters. Sir Stavros misses his mark and his lance skids off the shield of Sir Theon.

- Sir Theon scores a "B" result. His lance and Sir Stavros' shield both break (2 points).
- Sir Stavros scored a "G" result.

PASS #3

The knights turn to charge down the lists again. They collide in a shower of splinters as both knights shatter their lances. Sir Stavros is barely able to keep his seat, but Sir Theon has won they day with 3 points to Sir Stavros' 1.

- Sir Theon scores a "B/U" result. His lance breaks (1 point) but Sir Stavros makes his save.
- Sir Stavros scored a "B" result and breaks his shield (1 point) but the shield saves.

WINNER: SIR THEON

Sir Theon: 3 points

Sir Stavros: 1 point



Joust 3
Lady Isris
Vs.
Sir Ward



PASS #1

The two noble contestants charge their horses down the lane, bringing their lances to bear. Lady Isris strikes true and hard and shatters the shield of Sir Ward as her lance cracks and sends chunks of wood flying. Sir Ward's lance skids harmlessly off of the Lady's shield.

- Lady Isris scored a "B" result breaking both her lance and Sir Ward's shield (2 points).
- Sir Ward scored a "G" result.

PASS #2

The knights turn and charge down the lists for their second pass. The Lady's lance skids off the armor of Sir Ward. Sir Ward's lance cracks upon the shield of Lady Isris and the shield is broken in twain as well. The Lady barely holds her seat from the force of the blow.

- Lady Isris scored a "G" result.
- Sir Ward scored a "B/U" result breaking both shield and lance (2 points). But Lady Isris made her save.

PASS #3

Again the knights turn and charge down the lane. Thundering horses gallop to the pass. Lady Isris hammers her lance into Sir Ward and the lance shatters sending the knight flying out of his saddle and over the back of his horse to land in the mud of the pass on his back. His lance glances off of the armor of the Lady Isris. Lady Isris wins the day!

- Lady Isris scored a "B/U" result, breaking her lance (1 point) and unhorsing Sir Ward (3 points).
- Sir Ward scored a "G" result.

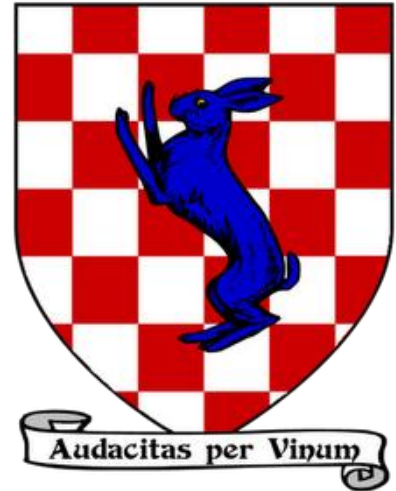
WINNER: LADY ISRIS

Lady Isris: 6 points

Sir Ward: 2 points



Joust 4
Sir Ba Chim
Vs.
Sir Hugo



PASS #1

The knights charge their mounts down the lane. They hammer into each other at the pass in a shower of splinters as both lances are cracked and shattered. Both shields hold true.

- Sir Ba Chim scored a "B". His lance breaks (1 point) but the shield saved.
- Sir Hugo scored a "B" as well. His lance also breaks (1 point) but again the shield saved.

PASS #2

The knights turn and make their second pass. Again they collide with a crash as both lances are torn asunder in the impact. Sir Hugo's shield is cracked and tossed aside as they complete their pass.

- Sir Ba Chim scored a "B". His lance breaks (1 point) and Sir Hugo's shield breaks (1 point).
- Sir Hugo also scored a "B" result. His lance breaks again (1 point) but the shield saves.

PASS #3

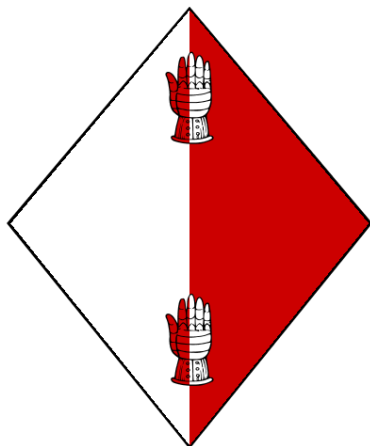
They turn and make their final pass. Sir Ba Chim hits hard and again his lance is shattered on the breast of Sir Hugo's armor. Sir Hugo, staggered from his blow, skids his lance off of the shield of the nimble Sir Ba Chim. Sir Ba Chim wins the day!

- Sir Ba Chim scores a "B/U" and breaks his lance (1 point) but Sir Hugo makes his save.
- Sir Hugo scored a "G" result.

WINNER: SIR BA CHIM

Sir Ba Chim: 4 points

Sir Hugo: 2 points



Joust 5
Dame Constance
Vs.
Vicar Howitt



PASS #1

The knights thunder down the lane. Dame Constance, concerned by her hair-covered but unarmored foe, skids her lance harmlessly off the shield of the Vicar. Vicar Howitt strikes true but Dame Constance holds her seat.

- Dame Constance scored a "G" result.
- Vicar Howitt scored a "U" result, however Dame Constance saves.

PASS #2

The knights turn and make their charge. They collide with a thunderous crash as both lances are shattered and the shield of Dame Constance is cracked under the pressure.

- Dame Constance scored a "B/U" result, breaking her lance (1 point) but the Vicar makes his save.
- Vicar Howitt scores a "B" result breaking both his lance and the Dame's shield (2 points).

PASS #3

Again the charge down the lists, and again they collide in a rain of splintered wood. Both lances are shattered and the Vicar's shield is cracked on this pass. Both knights are rocked in the saddles, but both manage to hold their seat. The result is a draw! Both knights advance to round 3.

- Dame Constance scored a "B/U" result, breaking both her lance and the Vicar's shield (2 points). The Vicar makes his save.
- Vicar Howitt also scores a "B/U" result. His lance breaks (1 point) and the Dame makes her save as well.

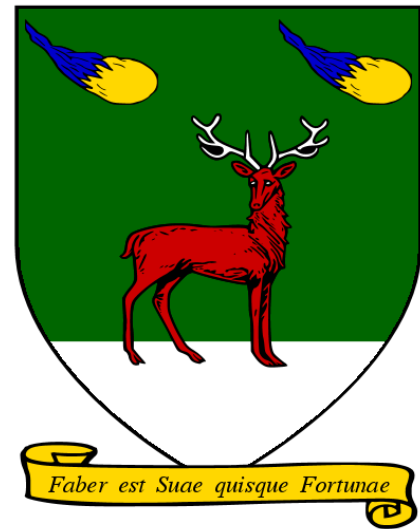
WINNER: DRAW!

Dame Constance: 3 points

Vicar Howitt: 3 points



Joust 6
Sir Leland
Vs.
Sir Baldric



PASS #1

The two knights spur their mounts forward charging down the lane. They collide in a clamor as both lances and Sir Leland's shield are cracked in a rain of splinters.

- Sir Leland scored a "B" result, breaking both lance and shield (2 points).
- Sir Baldric also scored a "B" result. His lance breaks (1 point) but Sir Leland's shield holds true.

PASS #2

The knights turn and charge down the lists for their second pass. Again there is a clangor as both lances are shattered into tiny fragments. Sir Leland is hammered but he manages to stay seated.

- Sir Leland scored a "B" result, breaking his lance (1 point).
- Sir Baldric scored a "B/U" result. His lance breaks (1 point) but Sir Leland and his shield make their save.

PASS #3

They turn and make their final pass sending up clods of mud as their horses churn up the field. Again it is a thunderous impact as both lances are splintered and the shield of Sir Leland finally cracks under the pressure and is torn asunder. Sir Leland is again staggered but by force of will he holds his seat. The result is a draw! Both knights will advance.

- Sir Leland scored a "B" result, breaking his lance (1 point).
- Sir Baldric scored a "B/U" result. His lance and Sir Leland's shield break (2 points) but Sir Leland makes his save.

WINNER: DRAW!

Sir Leland: 4 points

Sir Baldric: 4 points



Joust 7
Sir Sigbert
Vs.
Sir Mimdalf



PASS #1

The contestants thunder down the pass, both knights seem either nervous, hungover, or drunk, as their lances skids off of each shield. A very unenthused first pass.

- Sir Sigbert scored a "G" result.
- Sir Mimdalf also scored a "G" result.

PASS #2

The knights turn and begin their second pass, intent to make up for their lackluster first pass. They collide with a crash as both lances are shattered and both knights stagger in their seat but both manage to hold their position.

- Sir Sigbert scored a "B/U" result. He breaks his lance (1 point) but the shield and Sir Mimdalf both make their save.
- Sir Mimdalf scored a "B/U" result as well. He also breaks his lance (1 point) but again both knight and shield make their save.

PASS #3

The knights turn and make their final pass. Both aim high and make contact with each helm. Sir Sigbert is knocked senseless and falls off his mount, while Sir Mimdalf teeters but holds his seat. Sir Mimdalf wins the day!

- Sir Sigbert scored an "H" result (1 point) but Sir Mimdalf makes his save.
- Sir Mimdalf also scored an "H" but Sir Sigbert failed his save (4 points).

WINNER: SIR MIMDALF

Sir Sigbert: 2 points

Sir Mimdalf: 5 points