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## ARMOR CLASSIFICATIONS

There are four different classifications of armor in the Swords of Abandon Role-playing game. Each classification is a broad generalization that allows for customization by the game master regardless of the setting chosen to play in. The four classifications are:

**UNPROTECTED (U)** – This category of armor is armor class (AC) 9. This class represents normal clothing with no form or armor or shield use.

**PROTECTED (P)** – This category of armor, is AC 7. This class represents typical light armor (such as boiled linens, soft leathers, quilted or padded armor, etc.) OR the use of a shield without armor.

**ARMORED (A)** – This category of armor, is AC 5. This class represents the wearing of light armor AND the use of a shield, or the wearing of heavier armor (such as a mail hauberk, plated armor, bronze cuirass, etc.) WITHOUT the use of a shield.

**HEAVILY ARMORED (H)** – This category of armor, is AC 3. This class represents the wearing of heavy armor AND the use of a shield.

This method of armor classification leaves much of the details of the armor (such as cost and weight of the armor types that make up the Light and Heavy armor categories) up to the individual game master. It also allows for flexibility in representing different historical /mythical ages in play.

### Armor Categories & Base Armor Class Table

Category		AC	Description ( <i>examples</i> )
Unprotected	(U)	9	No Armor or Shield ( <i>normal clothes, robes, etc.</i> )
Protected	(P)	7	Shield or Light Armor Only ( <i>boiled linen armor, soft leather, boiled leathers, etc.</i> )
Armored	(A)	5	Shield + Light Armor or Heavy Armor Only ( <i>mail, plate, scale, brigandine, etc.</i> )
Heavily Armored	(H)	3	Heavy Armor + Shield